



Chess Western Province



2017 WESTERN PROVINCE CLUB LEAGUE CHESS CHAMPIONSHIP

THURSDAY 27TH JULY – SATURDAY 16TH SEPTEMBER 2017

RULES OF THE 2017 CLUB LEAGUE CHESS CHAMPIONSHIP

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1. League Participation

- 1.1. Clubs wanting to participate in the Chess Western Province Club League (hereafter referred to as “the League”) must inform the General Secretary on the number of teams that they intend to enter. This must be done by registering the teams via email very latest Thursday 13 July 2017 so that the League Fixtures and Pairings can be established in advance. Late entries may be subject to a penalty. The list of teams will be published online and regularly updated until Wed 26 of July 2017.
- 1.2. During a transfer period from Friday 30 June until Thursday 13 July 2017 prior to the start of the League, players are allowed to move to new clubs according to regulations laid out in clause 4.3 below under 4. Team Participation.
- 1.3. Players are not allowed to move to new clubs once the transfer window has closed the week before the start of the League. Players’ lists to be submitted by midnight on Thursday 13 July 2017.

After the transfer window players list must be submitted. A week before the league starts the players list must be submitted.

- 1.4. League participation fees for 2017 shall be:

▪	A Division:	R 840-00 per team
▪	B Division:	R 500-00 per team
▪	C Division:	R 500-00 per team
▪	D Division:	R 400-00 per team

This 2017 Western Province League Participation Fee has to be paid by Saturday 5 August 2017.

- 1.5. Each club must pay their Affiliation Fees and teams pay League Participation Fees IN FULL before the start of the League unless there is a prior agreement in place.

▪	Club Affiliation:	R 250-00 per club
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This 2017 Western Province Club Affiliation Fee also has to be paid by Thursday 27 July 2017.

- 1.6. The 2017 Chess Western Province Individual Membership Fees are:

▪	Adults:	R 100-00 per adult
▪	Juniors:	R 100-00 per junior
▪	Nucleated family:	R 200 -00 per family

This 2017 Western Province Individual Membership Fee also has to be paid by Thursday 27 July 2017.

- 1.7. Any Chess Club that has a problem with Rule 1.4. must contact the Chess Western Province League Committee in writing by no later than **ONE WEEK** before the start of the League, i.e. Thursday 20 July 2017. Any later enquiries will not be entertained. Any Club that has neither paid all 2017 Club League fees in full nor contacted the League Committee to make alternate arrangements will be withdrawn from participating in the 2017 Club League.
- 1.8. Each Club must supply the League Committee with a list of contact details of their President, Treasurer and Secretary, by no later than **one week prior to the start of the League, i.e. by Thursday 20 July 2017.**

2. League Format

2.1. The League shall consist of the following Divisions:

DIVISION	NUMBER OF TEAMS	# PLAYERS PER TEAM
• PREMIER DIVISION	12 teams	8 players per team
• B DIVISION	12 teams	6 players per team
• C DIVISION	12 teams	6 players per team
• D DIVISION	All remaining teams	5 players per team

2.2 League Format: Premier, B and C Divisions will be Round Robin and the D Division will be Swiss format.

2.3 No club may have more than one team in the Premier Division. A club is free to enter as many teams as they like in the D Division. Clubs that enter more than one team in the same Division should play each other in the first round.

2.4 Clubs are free to enter more teams in the D Division no later than the registration time.

3 Rating of Club League 2017

3.1. The League will be CHESS SA (Chess South Africa) rated. The Premier will also be FIDE rated.

3.2. Within 30 days of the end of the WPCCL, the League Committee shall submit to the CHESS SA Ratings & Registrations Officer a full list of results for rating purposes.

3.3. Here we follow Gunther's suggestion of training at least two new TS's to enter scores and collect game notations at the end of each round.

3.4. Only Swiss Manager will be used for entering scores.

4. Team Representation

4.1. A team shall consist of the following number of players in the different divisions:

Premier Division: 8 players; B and C: 6 players; D: 5 players.

4.2. A player may only play for one club. However, a player will be allowed to play for more than one team of the same club.

4.3. If a player played in the prior year's league for one club, they must inform the club who in turn will inform the League Committee via email that they will be playing for another club for the current year's league.

4.4. They must do so at least two weeks before the first round.

4.5. The League Committee then will send a notice to both clubs of this move, and barring some significant impediment to this move (e.g. unpaid dues), the move will be official.

4.6. Failure to inform the League Committee by the deadline means that the player is ineligible to play for the new club, and can only play for the old (or not at all)

4.7. Should the player not have played for any club in the prior year, they are free to move wherever, without notice

4.8. At the discretion of the team captain or club official, a team may choose to wait for players at the commencement of play. No game may commence for that team while top boards remain empty, so if players are missing and a team wants to start playing, all available players must move up to occupy higher boards in sequential order and leave lower boards empty. Missing lower boards

can still be fielded (until the default time) provided players remain in board order sequence (Section 5). The default time is 30 minutes before a team may claim the points.

4.9. During the default period, the team captain or senior club official has to consult with the arbiter or a match official as to the usage of mobile phones in communicating with late arrivals. Failure to declare the mobile phone to the arbiter/match official during the default time of 30 minutes will result in penalty of one (**GAME POINT**) against the offending captain's team score.

4.10. The alternative is for all lower board occupants to move up in order to fill up the top boards without any of its players swapping board order.

4.11. In each case, the match may commence as if four or more players in the Premier Division, three or more players in the B, C and D Divisions, are seated.

4.12. Clubs must submit their players lists according to board order (players names) by no later than **Thursday 13 July 2017** to the General Secretary. If players want to field other players, who have not yet played for another Club or Team, then the Club must inform the League Committee in writing at least **72 hours** before the commencement of the round in which the player will participate.

4.13. No team may start playing their games until they field four players in the Premier and three players in the B, C and D Divisions. All their clocks, however, will be started at the scheduled starting time of the round, if the opposing team fields their minimum number of players.

4.14. All clocks will be started at the beginning of the scheduled times, as described later in this document.

4.15. Any player arriving more than 30 minutes later than the actual commencement time for a game, shall lose that game by default, unless the Chief Arbiter and/or League Committee announces a game delay before the start of the round.

4.16. Disciplinary action may be taken against teams who do not arrive for a round without notifying the League Committee in advance. Any team who does not arrive for **two matches** (without notification), may be disqualified and may not participate further in that Division, regardless of the fact that they have settled their Affiliation and League Participation Fees.

4.17. A team that defaults on two or more occasions without a valid prior notification shall be relegated to **two** lower Divisions below their status.

5. Board Order Sequence

5.1 For each match, players must play in the board order as indicated on the teams' players lists.

5.2 Players' full name and surname must be entered on the results sheets before the start of each round. Any team whose team sheet has not been completed before the round commences will do so whilst their entire team's clocks are running, irrespective if it is the opponent's move. In the event that the Team Score Sheet is incorrectly completed or the handwriting is not legible then their points scored will be ZERO. This will have an impact not only on the team results but on the individual player's result as well, thus affecting his/her eligibility for a board prize.

5.3 Any player who plays out of his/her board order will have his/her game defaulted AND one additional point will be deducted from the teams' "match points" for that match. The Match Arbiter will determine the opponent's score.

6. Players

- 6.1 All players that participate in the WPCCL must be fully paid-up members of Chess Western Province. The 2017 Chess Western Province Individual Membership Fees are:
Adults and juniors: R100-00 per member OR a Nucleated Family Fee: Maximum of R200-00.
- 6.2 All Team Captains/Executives of the respective Clubs are requested to assist the WP League Committee in ensuring that the Chess Western Province Individual Membership Fees are paid by collecting these monies from their players and paying it over to Chess Western Province. These fees must be settled in full by Saturday 5 August 2017.
- 6.3 All players who continue to participate in the 2017 WPCCL for their respective Clubs, without paying their 2017 Individual Membership fees, will eventually be penalized by having all their points scored reduced to “zero”, thereby negatively affecting their Clubs.

7. Time Control

- 7.1. Any player arriving more than 30 minutes later than the commencement of the round in the Premier, B and C divisions, and 15 minutes in the D division, shall lose that game by default, unless the Chief Arbiter and/or League Committee announces a game delay before the start of the round.
- 7.2. Games cannot start until at least half the team is present. However, all clocks will be started at the scheduled time. That team will lose match points on top of their actual game points for each open board. Less than 50% attending means no match and the opponents win full score provided the opponents have a full team – otherwise the opponents receive one game for each member present.
- 7.3. The time control will be:
- A Division: 90 minutes, with a 30-second increment per move starting from move 1
 - B Division: 60 minutes, with a 30-second increment per move starting from move 1
 - C Division: 60 minutes, with a 30-second increment per move starting from move 1
 - D Division: 60/60 per player to complete the game
- 7.4. An official timekeeping clock shall be displayed in the playing hall and shall be controlled by the Chief Arbiter (or his deputy). The time indicated on this timepiece shall be the official reference regarding late arrivals (points 4.8, 4.9 and 7.1).

8. Scoring

- 8.1. Two (2) match points for win, One (1) point for draw, Zero (0) for loss, default (-1), applied for premier league.
- 8.2. A player will score 1 point for a win, ½ for a draw and zero for a loss.
- 8.3. A bye is worth half the number of boards. Therefore, in Premier Division a bye is worth one match point and four game points. In the D division, it is one match point and three game points.
- 8.4. Should a team be unable to complete the League (for whatever reasons):
- The Team Captain should inform the League Committee in writing.
 - If the team withdraws from the League, all results scored against that team will be declared null and void (for team purposes).

- Subsequent teams will receive a “BYE”. However, a player will still be credited with his/her result for board prize purposes.
- 8.4. All Premier Division Team Captains must hand in all eight players’ notation sheets together with the results sheet to the Premier Division Arbiter or Tournament Supervisor at the end of each round. Failure to do so will result in that team losing the points on whichever board a notation sheet has not been handed in.

9. Tiebreak Systems

The following tiebreak systems (in the order given below) will be applied to determine the final standings of the teams and to determine the various board prizewinners. Note: A player will only qualify for a board prize if he has played at least six games (games won/lost on default are EXCLUDED).

9.1. Team tiebreak systems (Premier, B, C and D)

- Match Points
- Game Points
- Direct Encounter
- Sonneborn-Berger

9.2. Board prizes (All Divisions):

- % score minimum 6/11 actual games played in Premier, B and C Divisions and 5/7 actual games played in D Division
- Number of games played
- Average opponent rating
- Performance rating

10. Promotion & Relegation

- 10.1. Before promotion/relegation is applied, teams will be ranked according to the tiebreak systems as explained above.
- 10.2. Participation in the various Divisions in 2017 is based on the final results of the 2016 WP Club League and shall be as follows:
- Other than the lowest division, the bottom two teams in each division (Premier and B) shall be relegated to the relevant lower division.
 - The top two teams in each division (B, C) shall be promoted to the next higher division.
- 10.3. The bottom three teams in the C Division shall be relegated to the D Division
- 10.4. The top three teams in the D division will be promoted to the C Division
- 10.5. At the end of the 2017 WP Club League, promotion and relegation status in each Division will automatically be determined based on the final results achieved by each team.
- 10.6. Participation in the various Divisions for 2018 is based on the final results of the 2017 WP Club League and shall be as follows:
- 10.7.
- Other than the lowest division, the bottom two teams in each division (Premier and B) shall be relegated to the relevant lower division.
 - The top two teams in each division (B, C) shall be promoted to the next higher division.
 - The bottom three teams in the C Division shall be relegated to the D Division.

- The top three teams in the D Division will be promoted to the C Division.
- Should either one or both of the first and second placed teams to be promoted from the B Division to the A Division already have a team in the A Division, then said teams will not be promoted.
- In that case, the third placed team (B Division) will then be promoted and the 12th team (Premier Division) demoted, provided that the third placed team does not likewise have a team in the Premier Division.
- Should the top 3 teams in the B Division all have teams in the Premier Division, the next 2 eligible B Division teams will participate in a playoff (format to be determined) against the 11th and 12th teams of the Premier Division, to determine promotion or demotion.
- If only one of the top three B Division teams is automatically promoted (as per above provisions), then the next eligible B Division team will participate in a playoff (format to be determined) against the 11th team of the Premier Division.
- Format: Play-off shall be contested over eight boards and in the event of a tie then the tiebreak will be a blitz over the eight boards. The time control for the blitz will be 3 minutes with 2 seconds increment. A club involved in the play-off shall use players consistent with the board order sequence players list for the 2017 Club League from that club only. The match is complete as soon as a score of 4.5 or more is obtained by one of the two teams in the play-off.
- The first Saturday after the completion of the League is reserved for all promotion/relegation play-off matches. The League Committee shall indicate the venue and time for this play-off at the start of first round of the League and at the start of the final round in each division.
- 2017 Club League Promotion/Relegation Play-off matches are scheduled for

EVENT:	2017 CLUB LEAGUE PROMOTION/RELEGATION PLAY-OFF MATCHES
DATE:	SATURDAY 7 OCTOBER 2017
TIME:	09H30 – COMPLETION
VENUE:	ACL, 1 HALL ROAD, RONDEBOSCH
MAP:	HTTP://TINYURL.COM/H86ZR25

11. Pairings & Pairing Numbers

- 11.1. For each Division, teams will be assigned pairing numbers based on the result of the drawing of lots by the various Team Captains/Chess Club Chairpersons. The drawing of lots were held at the African Chess Lounge, 1 Hall Road Rondebosch on Tuesday 11 July 2017 @ 19h00 – 21h00. League Rules reflect Minutes of meeting.

EVENT:	2017 CLUB LEAGUE DRAWING OF LOTS
DATE:	TUESDAY 11 TH JULY 2017
TIME:	19H00 –21H00
VENUE:	AFRICAN CHESS LOUNGE, 1 HALL ROAD, RONDEBOSCH 7700
MAP:	HTTP://TINYURL.COM/H86ZR25

11.2. League Teams 2017 Premier A Division

Rank	Premier Division Team	Notes
1	University of Cape Town A	2016 Premier Runners-up
2	African Chess Lounge A	2016 Premier Champions
3	Stellenbosch A	
4	MRL A	
5	Grassy Park A	2016 B Division Champions
6	Steinitz A	2016 Premier Bronze
7	Mitchells Plain A	
8	Cape Town A	
9	Bellville A	
10	Uitsig A	2016 B Division Bronze promoted
11	Manyanani A	
12	University of the Western Cape A	

11.3. League Teams of 2017 B Division

Rank	B Division Team	Notes
1	Bellville B	
2	Goodwood A	
3	Sanlam A	
4	University of Cape Town B	2016 B Division Runners-up Promote to A
5	Capablanca A	Relegated from 2016 Premier
6	CPUT A	
7	Stellenbosch B	
8	Steinitz B	
9	Belhar Knights A	Re-enters League in B Division
10	Blackjacks A	Relegated from 2016 Premier
11	Mitchells Plain B	2016 C Division Champions promoted
12	Elsies River A	2016 C Division Runners-up promoted

11.4. League Teams 2017 C Division

Rank	C Division Team	Notes
1	Simonstown A	2016 D Division Champions
2	Aurecon A	2016 D Division Silver promote
3	Steinitz C	B Division spot to Belhar Knights A
4	Capablanca B	
5	Steinitz D	
6	University of Cape Town C	2016 C Division Bronze
7	Manyanani B	2016 B Division relegated
8	Grassy Park B	
9	Mitchells Plain C	
10	Stellenbosch C	
11	African Chess Lounge B	2016 B Division relegated
12	TBC	Play-off between Elsies River B vs En Passant A

11.5. League Teams 2017 D Division

Rank	D Division Team	Notes
1	En Passant A	2016 D Division play –off for 3 rd spot
1	Elsies River B	2016 D Division play –off for 3 rd spot
2	Steinitz E	2016 C Division relegated
3	Grassy Park C	2016 C Division relegated
4	Bellville C	2016 C Division relegated
5	Cape Town B	
6	Blackjacks B	
7	Melkbos A	TBC
8	UWC B	
9	Stellenbosch E	
10	Stellenbosch D	
11	Tsiba A	
12	CPUT B	
13	Capablanca C	
14	Ravensmead A	
15	Kraaifontein A	
16	Crossroads A	
17	Steinitz F	TBC
18	Ravensmead B	
19	Crossroads B	
20	Golden Acre A	TBC
21	Kraaifontein B	
22	Ravensmead C	
23	Mitchells Plain D	
24	Ravensmead D	
25	Stellenbosch F	
26	UWC C	
27	Capablanca D	
28	Blackjacks C	
29	Steinitz G	TBC
30	Crossroads C	

11.6. The pairing numbers for each team in the respective divisions will be communicated to the different clubs after the drawing of lots on Tuesday 25 July 2017.

11.7. Pairings for the D Division will be published on Wednesday 26 July 2017.

12. WP League Committee

12.1. The Chess Western Province Executive shall appoint a WP League Committee (WPLC). This Committee must include the Match and League Secretary (M&L Secretary)

12.2. A member of the WPLC shall remain at the venue until the last game of the playing session has finished.

12.3. Results must be completed in duplicate and signed by both Team Captains. Each Team Captain shall hand their respective result sheets to the Arbiter or Tournament Supervisor present during the round.

12.4. Should any disagreement occur at the board or a ruling be required in terms of the 2017 WP League Rules, the Chief Arbiter or his Deputy and a WPLC Member should be called for assistance. Disagreements that occur must be handled maturely and not in a manner that causes a disturbance for the other games in progress.

12.5. Any dispute/appeal must be lodged in writing and handed to one of the Officials as described in Point 12.4. This should be handed to the Match Arbiter no later than 30 minutes after the end of that match.

12.6. The WPLC shall act as the Appeals Committee. Rulings by the Appeals Committee will be final.

12.7. The submission of an Appeal must be done in writing and handed to the Match and League Secretary by no later than ½ hour (30 minutes) after the last game has ended.

12.8. On **Tuesday 11th July 2017 at ACL, 1 Hall Road Rondebosch** <http://tinyurl.com/h86zr25> the following committees were formed:

12.8.1. 2017 LEAGUE COMMITTEE:

Since there is urgency for League Regulations to be finalized, the League Calendar and format to be determined, Venues to be booked, confirmed and paid for, and the 2017 League Budget to be finalised,

12.8.1.1. Interim League Committee was formed by

12.8.1.2. Nomination of delegates present at the meeting on Tuesday 11th July 2017

12.8.1.3. Each club will be allowed one interim member besides WP Exco members

12.8.1.4. The Interim League Committee be held responsible for

12.8.1.4.1. Finalising the 2017 League Budget

12.8.1.4.2. Securing League venues

12.8.1.4.3. Appointing League Arbiters and Officials

12.8.1.4.4. Collecting League participation fees

12.8.1.4.5. Collating team lists and players' lists

12.8.1.4.6. Drawing of lots, publishing and circulating pairings

12.8.1.5. Once the new M&L Secretary gets elected (at the Chess WP AGM or there-after) the M&L Secretary will become Chairman of the Interim League Committee

12.8.1.6. The new M&L Secretary in consultation with WP Exco and Clubs will then appoint the WPLC for 2017

2017 COMMITTEE MEMBERS:

Reginald Sinden (Chairman), Eugen Steenkamp (Logistics), Llewelyn Louw (Blackjacks CC), Chris Little (Aurecon CC), UCT CC will provide names and Belhar Knights will provide name

12.8.2. APPEALS COMMITTEE:

Eugene Steenkamp, Michael van Schaik (Bellville CC) and UCT CC will provide name

12.8.3. DISCIPLINARY COMMITTEE:

Eugene Steenkamp, Michael Van Schaik (Bellville CC) and UCT CC will provide name

13. Equipment

- 13.1. The WPLC will supply result sheets for each round. Only official result sheets may be used.
- 13.2. The WPLC will supply carbonized notation sheets for the Premier Division only, as the top copy must be handed in to the Team Captain after each round. Players in the B, C and D Divisions are to supply their own notation sheets.
- 13.3. The WPLC will supply all chessboards and sets, which will be set up at least 15 minutes before each round.
- 13.4. The WPLC will supply electronic chess clocks, in order of preference, to the Premier Division first and the other Divisions thereafter. The Premier and B Divisions will ONLY use electronic clocks. Players in all Divisions, who are in possession of their own chess clocks, are requested to bring same along, as the WPLC may not be in a position to supply every player.

14. General Rules

- 14.1. All games shall be played in accordance with the FIDE Laws of Chess (01 July 2017) and according to the FIDE Handbook (Section regulations on Team Chess Competitions).
- 14.2. No postponement of matches by teams will be allowed (besides the university matches agreed upon in the league meeting of 20 June 2017). All club league matches must be played at the official venue, on the indicated dates and times. It is the duty of a Club's Secretary to notify the League Committee if, for any reason, they cannot attend a round. They must endeavor to do so, giving the League Committee at least 24 hours' notice, which is enough time to notify the opposing team. The Club Secretary is also strongly encouraged to inform the opposing team as soon as possible (24 hours' notice). The points will then be forfeited and awarded to the opposing team.
- 14.3. At the beginning of the WPCCL, the League Committee (or Arbiter) shall supply each team captain with the following:
- List of teams and team members –in board order
 - Up-to-date team and board results
- 14.4. Rule 14.3 can only be adhered to if ALL Chess Clubs give their co-operation by supplying these details in writing to the M&L Secretary before the commencement of the League.
- 14.5. A website for the WPCCL will be created on the CHESS WP website and published on www.chess-results.com.
- 14.6. Each Club Secretary (where applicable) shall be supplied with a full set of data (results, team players, etc.) after each completed round. These results will be distributed by email only.
- 14.7. Correction of results. If it is found that the results of a particular round were captured incorrectly, the Secretary of the affected club(s) must notify the League Committee **BEFORE the start of the next round** so that the error(s) may be corrected, failing which the results shall stand (declared final) and will not be changed.
- 14.8. Playing players will be allowed to ask their Team Captain if they may offer and/or accept a draw. This communication must take place away from the board (out of sight) and in the presence of an Arbiter, a WPLC member or the opposing team captain. E.g.: The player may only ask "May I offer a draw?" or "May I accept the draw offer?" The Team Captain may only reply "Yes", "No", or "You decide".

- 14.9. The WPLC reserves the right to amend, remove or add rules at any time after consultation with the Clubs in order to facilitate the smooth and fair running of the League or address matters arising, which are not currently or adequately covered by the existing rules.
- 14.10. Any member of a club found to be under the influence of alcohol or illegal drugs will be disqualified and banned from taking any further part for the duration of the League! All points scored by that individual may become ZERO.

15. Berger Tables: Premier, B and C Divisions only

The following Berger Table will be used to determine the pairings for each round in the **Premier, B, and C Divisions**.

Round	#1	#2	#3	#4	#5	#6
1	1 v 12	2 v 11	3 v 10	4 v 9	5 v 8	6 v 7
2	12 v 7	8 v 6	9 v 5	10 v 4	11 v 3	1 v 2
3	2 v 12	3 v 1	4 v 11	5 v 10	6 v 9	7 v 8
4	12 v 8	9 v 7	10 v 6	11 v 5	1 v 4	2 v 3
5	3 v 12	4 v 2	5 v 1	6 v 11	7 v 10	8 v 9
6	12 v 9	10 v 8	11 v 7	1 v 6	2 v 5	3 v 4
7	4 v 12	5 v 3	6 v 2	7 v 1	8 v 11	9 v 10
8	12 v 10	11 v 9	1 v 8	2 v 7	3 v 6	4 v 5
9	5 v 12	6 v 4	7 v 3	8 v 2	9 v 1	10 v 11
10	12 v 11	1 v 10	2 v 9	3 v 8	4 v 7	5 v 6
11	6 v 12	7 v 5	8 v 4	9 v 3	10 v 2	11 v 1

16. D Division: 7 Round Swiss Format

- 16.1. The D Division will be played on a 7 Round Swiss format. The reason for this is the large number of withdrawals and defaults that occurred in 2013 and 2014.
- 16.2.
- 16.2.1. The Swiss pairing system will apply. It will be played over 7 rounds only irrespective of the number of registered teams.
- 16.2.2. Pairings will be based upon match points.
- 16.2.3. Please note that ALL D Division rounds are scheduled for the following SATURDAYS only:
- 16.2.4. Playing Schedule

Round #	Day	Date	Starting Time	Venue
1. 2. 3.	Saturday	5 th August 2017	09h00 12h00 14h30	Wittebome Civic Centre Rosmead Ave, Kenilworth,7708 https://goo.gl/maps/iWAQmcdkhh02
4. 5.	Saturday	12 th August 2017	09h00 12h00	Western Cape Sports School Nooiensfontein Road, Kuils River, 7579 https://goo.gl/maps/D4knTtRgKz52
6. 7.	Saturday	16 th September 2017	09h00 12h00	Western Cape Sports School Nooiensfontein Road, Kuils River, 7579 https://goo.gl/maps/D4knTtRgKz52
Play-offs	Saturday	7 th October 2017	09h30	ACL, 1 Hall Rd, Rondebosch http://tinyurl.com/h86zr25

17. Premier, B and C Divisions: 11 Round Swiss Format

- 17.1. The dates, times and playing venues of the rounds are as stipulated below. All players are to be seated by **19h00 for Round 1. Thereafter 30 minutes before each round** in order to accommodate announcements.
- 17.2. The first Saturday after the last round of the League is reserved for Promotion/Relegation Play-off Matches. This year it will take place on Saturday 7 October 2017 at ACL, 1 Hall Rd, Rondebosch. <http://tinyurl.com/h86zr25>
- 17.3. DATES, TIMES AND PLAYING VENUES:

Round #	Day	Date	Starting Time	Venue
1.	Thursday	27 July 2017	19h30	Wittebome Civic Centre Rosmead Ave, Kenilworth,7708 https://goo.gl/maps/jWAQmcdkhhQ2
2. 3.	Saturday	5 August 2017	09h00 13h30	Wittebome Civic Centre Rosmead Ave, Kenilworth,7708 https://goo.gl/maps/jWAQmcdkhhQ2
4. 5.	Saturday	12 August 2017	09h00 13h30	Western Cape Sport School Nooiensfontein Road, Kuils River, 7579 https://goo.gl/maps/D4knTtRgKz52
6.	Thursday	24 August 2017	19h30	Wittebome Civic Centre Rosmead Ave, Kenilworth,7708 https://goo.gl/maps/jWAQmcdkhhQ2
7. 8.	Saturday	2 September 2017	09h00 13h30	Western Cape Sport School Nooiensfontein Road, Kuils River, 7579 https://goo.gl/maps/D4knTtRgKz52
9.	Thursday	7 September 2017	19h30	Western Cape Sport School Nooiensfontein Road, Kuils River, 7579 https://goo.gl/maps/D4knTtRgKz52
10.	Thursday	14 September 2017	19h30	Parow Civic Centre, 12 Tallent Rd (off Voortrekker Rd) http://tinyurl.com/j755lz8
11.	Saturday	16 September 2017	09h00	Western Cape Sport School Nooiensfontein Road, Kuils River, 7579 https://goo.gl/maps/D4knTtRgKz52
Play-offs	Saturday	7 October 2017	09h00	ACL, 1 Hall Rd, Rondebosch http://tinyurl.com/h86zr25

18. Loadshedding and Power outages

- In the event of loadshedding
- 18.1. Please note that NO league rounds will be cancelled as a result of loadshedding or power outages.
- 18.2. LOADSHEDDING OR POWER CUTS ON SATURDAYS
- 18.2.1. In the event of loadshedding during scheduled rounds on Saturday 5 August, 12 Aug, 2 Sep, 16 Sep or 7 Oct, there will be neither postponement nor cancellation of any league rounds or league matches nor any of the play-off matches.
- 18.2.2. Failure to arrive on the scheduled time of league rounds on any of the scheduled days will count as a **default**.
- 18.3. LOADSHEDDING OR POWER CUTS ON THURSDAYS
- 18.3.1.1. The five rounds scheduled on Thursday evenings could possibly be affected by loadshedding or power outages.
- 18.3.1.2. In the event of loadshedding/power cuts during scheduled league rounds on Thursday 27 July, 24 August, or on Thursday 7 or 14 September, the League Committee will make an announcement via email & cellphone communication on the day of the round (the morning of Thursday 27 July, 24 August, or on Thursday 2 or 14 September 2017 where possible).
- 18.3.2. This communication will state
- 18.3.2.1. Either: that the round will go ahead as scheduled, i.e. no postponement nor any cancellation of that evening's league round or any of the league matches
- 18.3.2.2. Or: that the round will be postponed. The League Committee will post new day, time and venue of the postponed round in this communication.
- 18.3.3. Please note that **only the League Committee** has the power to postpone any league round.
- 18.3.4. No club or team may claim that they thought/heard the league round was called off due to loadshedding.
- 18.3.5. Failure to arrive on time for scheduled round or a postponed round counts as a default.

Results and Pairings: <http://www.chess-results.com/fed.aspx?lan=1&fed=RSA>

News and games: <http://chesswesternprovince.co.za/league>

END